Parameterized Expectations Algorithm

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Overview

- Two PEA algorithms
- Explaining simulations PEA
- Advantages and disadvantages
- Improvements of Maliar, Maliar & Judd
- PEA to introduce learning

Learning

Model

$$\begin{array}{lll} c_{t}^{-\nu} & = & \mathsf{E}_{t} \left[\beta c_{t+1}^{-\nu} \left(\alpha z_{t+1} k_{t+1}^{\alpha-1} + 1 - \delta \right) \right] \\ c_{t} + k_{t+1} & = & z_{t} k_{t}^{\alpha} + (1 - \delta) \, k_{t} \\ \ln(z_{t+1}) & = & \rho \ln(z_{t}) + \varepsilon_{t+1} \\ & & \varepsilon_{t+1} \sim N(0, \sigma^{2}) \\ & & k_{1}, z_{1} \text{ given} \end{array}$$

 k_t is beginning-of-period t capital stock

Two types of PEA

• As a standard projections algorithm:

 parameterize E_t [·] with P_n(k_t, z_t; η_n) (note that E_t[·] is a function of the usual state variables.)
 solve c_t from

$$c_t = (P_n(k_t, z_t; \eta_n))^{-1/\nu}$$

and k_{t+1} from budget constraint

- **3** \implies only difference is that $E_t[\cdot]$ is parameterized instead of consumption or capital choice.
- Simulation PEA (stochastic and non-stochastic)

Stochastic PEA based on simulations

- Simulate $\{z_t\}_{t=1}^T$
- **2** Let η_n^1 be initial guess for η_n

Stochastic PEA

(a) Iterate until η_n^i converges using following scheme (b) Generate $\{c_t, k_{t+1}\}_{t=1}^T$ using

$$c_t^{-\nu} = P_n(k_t, z_t; \eta_n^i)$$

$$k_{t+1} = z_t k_t^{\alpha} + (1 - \delta) k_t - c_t$$

2 Generate $\{y_{t+1}\}_{t=1}^{T-1}$ using

$$y_{t+1} = \beta c_{t+1}^{-\nu} \left(\alpha z_{t+1} k_{t+1}^{\alpha - 1} + 1 - \delta \right)$$

3 Let

$$\hat{\eta}_n^i = \arg\min_{\eta} \sum_{t=T_{\text{begin}}}^T \frac{(y_{t+1} - P_n(k_t, z_t; \eta))^2}{T}$$

Opdate using

$$\eta_n^{i+1} = \omega \hat{\eta}_n^i + (1-\omega)\, \eta_n^i$$
 with $0 < \omega \leq 1$

Stochastic PEA

- $T_{\text{begin}} >> 1$ (say 500 or 1,000)
 - ensures possible bad period 1 values don't matter
- $\omega < 1$ improves stability
 - ω is called "dampening" parameter

Stochastic PEA

• Idea of regression:

$$y_{t+1} \approx P_n(k_t, z_t; \eta) + u_{t+1},$$

- u_{t+1} is a prediction error $\implies u_{t+1}$ is orthogonal to regressors
- Suppose

$$P_n(k_t, z_t; \eta) = \exp(a_0 + a_1 \ln k_t + a_2 \ln z_t).$$

• You are not allowed to run the linear regression

$$\ln y_{t+1} = a_0 + a_1 \ln k_t + a_2 \ln z_t + u_{t+1}^*$$

Why not?

PEA & RE

- Suppose η_n^* is the fixed point we are looking for
- So with η_n^* we get best predictor of y_{t+1}
- Does this mean that solution is a rational expectations equilibrium?

Disadvantages of stoch. sim. PEA

- The inverse of X'X may be hard to calculate for higher-order approximations
- Regression points are clustered \implies low precission
 - recall that even equidistant nodes are not enough for uniform convergence; with simulated date, the "nodes" are even less spread out with stochastic PEA)

Disadvantages of stochastic PEA

- Projection step has sampling error
 - this disappears slowly (especially with serial correlation)

Advantages of simulated nodes

• Regression points are clustered

 \implies better fit *where it matters* **IF** functional form is poor (with good functional form it is better to spread out points)

Advantages of simulated nodes

• **BIG ADVANTAGE:** Not subject to the exponential curse of dimensionality as standard projection methods.

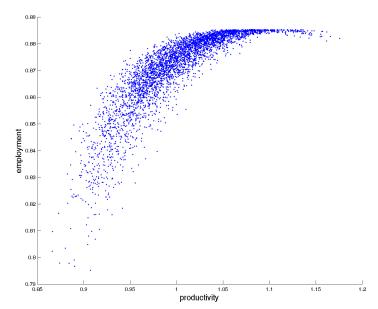
Advantages of simulated nodes

• Grid: you may include impossible points

Simulation: model iself tells you which nodes to include

• (approximation also important and away from fixed point you may still get in weird places of the state space)

Odd shapes ergodic set in matching model



Non-stochastic Simulations PEA

Improvements from Maliar, Maliar & Judd (2010,2011)

- Use flexibility given to you
- **2** Use $\widehat{\mathsf{E}}[y_{t+1}]$ instead of y_{t+1} as regressand
 - $\widehat{\mathsf{E}}[y_{t+1}]$ is numerical approximation of $\mathsf{E}[y_{t+1}]$
 - even with poor approximation the results improve !!!
- Improve regression step

Improvements

Use flexibility

Many E[]'s to approximate.

• Standard approach:

$$c_t^{-\nu} = \mathsf{E}_t \left[\beta c_{t+1}^{-\nu} \alpha \beta c_{t+1}^{-\nu} \left(\alpha z_{t+1} k_{t+1}^{\alpha-1} + 1 - \delta \right) \right]$$

2 Alternative:

$$k_{t+1} = \mathsf{E}_t \left[k_{t+1} \beta \alpha \beta \left(\frac{c_{t+1}}{c_t} \right)^{-\nu} \left(\alpha z_{t+1} k_{t+1}^{\alpha - 1} + 1 - \delta \right) \right]$$

• Such transformations can make computations easier, *but* can also affect stability of algorithm (for better or worse)

E[y] instead of y as regressor

E[y_{t+1}] = E[f (ε_{t+1})] with ε_{t+1} ~ N(0, σ²)
 ⇒ Hermite Gaussian quadrature can be used
 (MMJ: using Ê [y_{t+1}] calculated using one node is better than

using y_{t+1})

• Key thing to remember: sampling uncertainty is hard to get rid off

E[y] instead of y as regressor

• Suppose:

$$y_{t+1} = \exp(a_o + a_1 \ln k_t + a_2 \ln z_t) + u_{t+1}$$

$$u_{t+1} = \text{prediction error}$$

• Then you cannot estimate coefficients using LS based on

$$\ln(y_{t+1}) = a_0 + a_1 \ln k_t + a_2 \ln z_t + u_{t+1}^*$$

• You have to use non-linear least squares

E[y] instead of y as regressor

• Suppose:

$$\begin{aligned} \Xi \left[y_{t+1} \right] &= \exp \left(a_o + a_1 \ln k_t + a_2 \ln z_t \right) + \bar{u}_{t+1} \\ \bar{u}_{t+1} &= \text{numerical error} \end{aligned}$$

• Then you can estimate coefficients using LS based on

$$\ln \mathsf{E}[y_{t+1}] = a_o + a_1 \ln k_t + a_2 \ln z_t + \bar{u}_{t+1}^*$$

• Big practical advantage

Simple way to improve regression

- The main underlying problem is that X'X is ill conditioned which makes it difficult to calculate X'X
- This problem is reduced by
- Scaling so that each variable has zero mean and unit variance
- Hermite polynomials

Hermite polynomials; Definition

$$P_n(x) = \sum_{j=0}^n a_j H_j(x)$$

where the basis functions, $H_i(x)$, satisfy

$$\mathsf{E}\left[H_i(x)H_j(x)\right] = 0 \text{ for } i \neq j$$

if $x \sim N(0,1)$

Hermite polynomials; Construction

$$egin{array}{rcl} H_0(x) &=& 1 \ H_1(x) &=& x \ H_{m+1}(x) &=& x H_m(x) - m H_{m-1}(x) \ {
m for} \ j>1 \end{array}$$

This gives

$$H_0(x) = 1$$

$$H_1(x) = x$$

$$H_2(x) = x^2 - 1$$

$$H_3(x) = x^3 - 3x$$

$$H_4(x) = x^4 - 6x^2 + 3$$

$$H_5(x) = x^5 - 10x_3 + 15x$$

One tricky aspect about scaling

Suppose one of the explanatory variables is

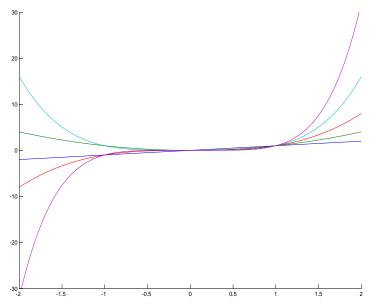
$$x_{t} = \frac{k_{t} - M_{T}}{S_{T}}$$

$$M_{T} = \sum_{t=1}^{T} k_{t} / T \& S_{T} = \left(\sum_{t=1}^{T} (k_{t} - M_{T})^{2} / T\right)^{1/2}$$

One tricky aspect about scaling

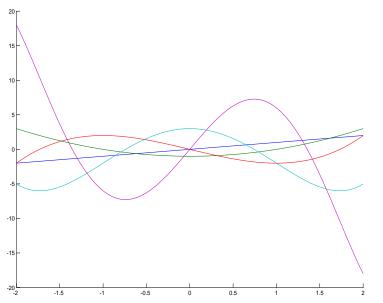
- \implies each iteration the explanatory variables change (since M and S change)
- ullet \Longrightarrow taking a weighted average of old and new coefficient is odd
- I found that convergence properties can be quite bad
- So better to keep M_T and S_T fixed across iterations

Two graphs say it all; regular polynomials



Learning

Two graphs say it all; Hermite polynomials



More ways to improve regression

● LS-Singular Value Decomposition

2 Principal components

See Maliar, Maliar, Judd (2010,2011) for details.

- Traditional algorithm:
 - simulate an economy using belief η_n^i
 - formulate new belief η_n^{i+1}
 - simulate same economy using belief η_n^{i+1}

- Alternative algorithm to find *fixed point*
 - simulate T observations using belief η_n^{T-1}
 - formulate new belief η_n^T
 - generate 1 more observation
 - use T+1 observations to formulate new belief η^{T+1}
 - continue

When convergence has taken place is more difficult to determine, since each additional observation has smaller weight since T increases.

- Modification of alternative algorithm is economically interesting
 - simulate T observations using belief η_n^{T-1}
 - use τ observations to formulate new belief η_n^T
 - generate 1 more observation
 - use last au observations to formulate new belief η^{T+1}
 - continue
- Beliefs are based on limited past \implies time-varying beliefs

- Suppose the model has different regimes
 - e.g. high productivity and low productivity regime
 - agents do not observe regime it makes sense to use limited number of past observations
- With the above algorithm agents gradually learn new law of motion

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